

APPLICATIONS OF BOUNDARY MATHEMATICS

William Bricken

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from 9.7.93 biz-notes

smart spatial engine

- simulated physics
- articulated bodies
- mechanical assembly
- virtual machines
- factory floor modeling
- spatial interface
- declarative logic accelerator
- general purpose declarative computing
- real-time control
- constraint-based modeling
- * 3D modeling and interaction within multimedia windows
- * virtual reality arcade games with natural feedback
- * theme park rides using sensory enhancement and realistic environments
- * competitive computer gambling
- * spatial effects in digital filming
- * theatrical staging and production
- * environmental modeling and coordination of effects in clubs
- * prototyping machine and product designs
- * engineering analysis of objects and architectural spaces
- * simulation of manufacturing and production processes
- * human factors engineering for ergonomics and ease of use
- * just-in-time training and educational simulation
- * computer-assisted cooperative work
- * spatial medical imaging and modeling technologies
- * remote laparoscopic surgery
- * medical training
- * psychological visualization and rehearsal therapies
- * military war fighting simulation
- * infantry close combat tactical training
- * spaceflight simulation
- * planetary exploration
- * oceanic exploration
- * molecular configuration and drug manufacturing
- * human genome modeling
- * fluid dynamics visualization
- * weather modeling and visualization
- * historical reconstruction
- * emergency training and disaster rehearsal
- * interaction and training in dangerous environments
- * situated learning environments
- * multimedia home communications systems

Functional utility

parallel decomposition of programs
knowledge organization
contradiction maintenance
abstract inference
constraint programming

automated deduction
planning
program verification
database query management
knowledge-base optimization and minimization
parallel processing

[from overheads]

parallel deduction
contradiction maintenance
expert system rulebase verification, optimization, partitioning
visual programming language

inference engine/theorem prover (planning, learning)
programmer's associate
(analyze, standardize, optimize, verify, partition, document)
circuit minimization
database query management (optimize, search)
parallel optimizer

Boundary Mathematics Potential for Application

logic
 theorem proving
 expert system inference
 rulebase organization
 database management
 program verification and optimization
 contradiction maintenance
parallel computation
 distinction networks
 boundary numbers
 transparent conversion of programs
other applications
 visual programming
 cognitive models
 diagrammatic formalisms

Losp Development Potential

boundary mathematics

 boundary calculi

 interpretations

 cognitive psychology

 developmental psychology

 education

 metaphysics

 uses

 cognitive models

 training

 elementary education

 mathematics education

calculus of indications

 interpretations

 atomic physics

 cosmology

 philosophy

 general systems theory

propositional logic

first-order logic

 integers

 strings

 lists

 trees

 sets

 maps

uses for computer science

 linear implementation

 knowledge-based programming

 inference engines

 parallel implementation

 theorem proving

 state transition models

 planning

 program verification

 optimization

 database management

 parallel programming

 transparent translation

 parallel software

 distributed computing

 expert system tools

 knowledge compilation

 structuring

 acquisition

 uncertainty calculi

 machine learning

visual interface and visual programming
waveform calculi
timed circuits
imaginary numbers
contradiction maintenance

Products

real-time deductive engine
expert system compiler
knowledge-based graphics
programmer's associate
visual programming system
parallel implementation engine
contradiction tolerant deduction