

Assignment 1

A short oral presentation in class.

Tell a detailed story about a programming experience you have had.

A good story revolves around a character and a life experience. It might have some tension, some humor, a critical event, and some learning.

A programming story should be about or include code, before and after the critical event.

You should include what you learned from the experience, and perhaps how you would like things to change.

Tell why you chose the particular story that you did choose. Why is it interesting or important to tell? Is there a moral?